

**IN THE UNITED STATES PATENT AND TRADEMARK OFFICE  
BEFORE THE BOARD OF PATENT APPEALS AND INTERFERENCES**

In re Application of	:	Customer Number: 46322
	:	
Ciprian AGAPI, et al.	:	Confirmation Number: 5087
	:	
Application No.: 10/715,316	:	Group Art Unit: 2626
	:	
Filed: November 17, 2003	:	Examiner: Abul K. Azad
	:	
For: METHOD AND SYSTEM FOR DEFINING STANDARD CATCH STYLES FOR SPEECH APPLICATION CODE GENERATION		

**RESPONSE TO NOTIFICATION OF NON-COMPLIANT APPEAL BRIEF**

Mail Stop Appeal Brief - Patents  
Commissioner for Patents  
P.O. Box 1450  
Alexandria, VA 22313-1450

Sir:

The following remarks are submitted in response to the Notification of Non-Compliant  
Appeal Brief dated April 10, 2008 (hereinafter the Notice).

**REMARKS**

On page 2 of the Notice, the following was stated:

4. Summary of claimed subject matter must identify and refer all independent claims on appeal ( 20) to specification by page and line number or paragraph number and to the drawings, if any. Note – The entire brief is not required only the section found defective.

In response, Appellants submit herein a revised “Summary of Claimed Subject Matter” section to replace the same section found in the Appeal Brief.

To the extent necessary, a petition for an extension of time under 37 C.F.R. § 1.136 is hereby made. Please charge any shortage in fees due in connection with the filing of this paper, including extension of time fees, to Deposit Account 50-3829, and please credit any excess fees to such deposit account.

Date: May 10, 2008

Respectfully submitted,

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## **V. SUMMARY OF CLAIMED SUBJECT MATTER**

Referring to Figures 1, 2, 3 and 4 and also to independent claim 1, a method for defining standard catch styles used in generating speech application code for managing catch events during a dialog turn is disclosed (lines 1-4 of paragraph [0008]). The method includes the steps of presenting a style-selection menu that allows for selection of one or more catch styles (lines 4-6 of paragraph [0008]), each catch style corresponding to a system response to a catch event (lines 8-9 of paragraph [0008]). The catch event comprising at least one event in which a user entry is not understood occurring during a dialog turn, which user entry is selected from the group consisting of a user request for help, a non-input entry, and a non-matching entry (lines 1-7 of paragraph [0002]). Upon selection of a catch style, preparing a system response for each catch event (lines 8-9 of paragraph [0008]). The method includes presenting a style-selection menu that allows for selection of one or more catch styles (lines 4-6 of paragraph [0008]). The method further can include presenting one or more text fields for receiving a contextual message, the contextual message entered in each text field corresponding to a new audio message to be played in response to the particular catch event if the selected catch style requires playing of the new audio message in response to a particular catch event (lines 1-6 of paragraph [0009] and lines 12-16 of paragraph [0020]).

Referring to Figures 1, 2 and 3 and also to independent claim 11, a system for managing catch events in a speech application is provided. The system includes a computer where the computer includes a style-selection interface having a style-selection template for selecting one of one or more catch styles, and where each catch style represents a system response to a catch

event (lines 1-6 of paragraph [0010]). The style selection interface can include one or more text fields for receiving a contextual message, where the contextual message entered in each text field corresponds to the new audio message that will be played in response to the particular catch event (lines 6-11 of paragraph [0010]). The style-selection interface may include a field reciting details about the one or more catch styles and/or a field identifying a final action to be taken if the catch event is not corrected (lines 11-14 of paragraph [0010]). The catch event can include at least one event in which a user entry is not understood occurring during a dialog turn, where the at least one event is selected from the group consisting of a user request for help, a non-input entry, and a non-matching entry (lines 1-7 of paragraph [0002]).

Referring to Figures 1, 2, 3 and 4 and also to independent claim 20, a machine readable storage apparatus storing a computer program for implementing a method for defining standard catch styles used in generating speech application code to manage catch events is disclosed (lines 2-5 of paragraph [0011]). The method includes the steps of presenting a style-selection menu that allows for selection of one or more catch styles (lines 5-7 of paragraph [0011]), where each catch style corresponds to a system response to a catch event (lines 7-9 of paragraph [0011]). The catch event comprising at least one event in which a user entry is not understood occurring during a dialog turn, which user entry is selected from the group consisting of a user request for help, a non-input entry, and a non-matching entry (lines 1-7 of paragraph [0002]). Upon selection of a catch style, preparing a system response for each catch event (lines 8-9 of paragraph [0008]). The method includes presenting a style-selection menu that allows for selection of one or more catch styles (lines 4-6 of paragraph [0008]). The method further can include presenting one or more text fields for receiving a contextual message, the contextual

message entered in each text field corresponding to a new audio message to be played in response to the particular catch event if the selected catch style requires playing of the new audio message in response to a particular catch event (lines 1-6 of paragraph [0009] and lines 12-16 of paragraph [0020]).